

## *File Reading - a caution*

chars aren't the same on x86-64  
and on ARM !

### **Code up this test program:**

Compile and  
run it on  
both the lab  
computer  
(or your  
laptop),

and on a  
Raspberry Pi

```
// Test EOF and characters on x86-64, and on Raspberry Pi:
// 2019-10-10
#include <stdio.h>

int main(int argc, char **argv)
{
    if (EOF < 0)
        printf("EOF %02x (%c) is signed\n", EOF, EOF);
    else
        printf("EOF %02x (%c) is unsigned\n", EOF, EOF);

    char c = EOF;
    if (c < 0)
        printf("char c %02x (%c) is signed\n", c, c);
    else
        printf("char c %02x (%c) is unsigned\n", c, c);

    return 0;
}
```

## Result on x86-64, and on ARMv8

- x86-64 (Linux):

```
744] ./EOFtest
EOF ffffffff (0) is signed
char c ffffffff (0) is signed
2019-10-10, 03:49 bobmon@whitek
```

- ARMv8 (Raspberry Pi, Linux):

```
261] ./EOFtest
EOF ffffffff (0) is signed
char c ff (0) is unsigned
2019-10-10, 08:53 bobmon@caterp
```

## What does this mean for file reading?

- Reading with "fgets()"
  - Returns NULL at End-Of-File
  - No problem (NULL is "zero")
- Reading with "fgetc()" or "fscanf()"
  - Returns EOF at End-Of-File
  - How do you test for this value?

```
char c;
while ( EOF != (c = fgetc(handle)) )
    printf("%#02x %c\n", c, c);
```

## Consider this program:

- Features:
  - rewind()
  - fgets() ends w/ NULL
  - fgetc() ends w/ EOF
- Works fine on x86-64

```
// Test fgets on x86-64 and on ARMv8.
// 2019-10-10
#include <stdio.h>
#define BUFSIZE 100

int main(int argc, char **argv)
{
    if (argc < 2) {
        fprintf(stderr, "usage: %s <input-file>\n", argv[0]);
        return 1;
    }
    char buffer[BUFSIZE];
    int nlines = 0;
    FILE *handle = fopen(argv[1], "r");
    while ( NULL != fgets(buffer, BUFSIZE, handle) )
        printf("%2d %s", ++nlines, buffer); // No newline in format string!
    printf("\n#-----\n");

    rewind(handle);

    char c;
    int nchars = 0;
    while ( EOF != (c = fgetc(handle)) )
        printf("%2d %#02x %c\n", ++nchars, c, c);

    fclose(handle);

    return 0;
}
```

## Program works on x86-64

- This sample file:

1st line  
last line

produces the output  
shown on the right →

```
746] ./fgetc-fgets sample.txt
1 1st line
2 last line

#-----
1 0x31 1
2 0x73 s
3 0x74 t
4 0x20
5 0x6c l
6 0x69 i
7 0x6e n
8 0x65 e
9 0xa

10 0x6c l
11 0x61 a
12 0x73 s
13 0x74 t
14 0x20
15 0x6c l
16 0x69 i
17 0x6e n
18 0x65 e
19 0xa

2019-10-10, 06:01 bobmon@whitel
747] █
```

## Copy the program to a Raspberry Pi:

- Copy it over, using "scp":
  - `scp fgets-fgetc.c compsci@172.16.1.1`
- Compile and run it there:
  - `gcc -Wall -o fgets-fgetc fgets-fgetc.c`
  - `./fgets-fgetc sample.txt`
- *What happens?*

## Oopsy!

- The EOF test to end the "fgetc()" loop fails!
- EOF is "-1" but the Raspberry Pi's character type is a *positive* value!

```
275] ./fgets-fgets sample.txt
1 1st line
2 last line

#-----
1 0x31 l
2 0x73 s
3 0x74 t
4 0x20
5 0x6c l
6 0x69 i
7 0x6e n
8 0x65 e
9 0xa

10 0x6c l
11 0x61 a
12 0x73 s
13 0x74 t
14 0x20
15 0x6c l
16 0x69 i
17 0x6e n
18 0x65 e
19 0xa

20 0xff  
21 0xff  
22 0xff  
23 0xff  
24 0xff  
25 0xff  
26 0xff  
```

### *The portable solution:*

- Declare *c* as an *integer*:

```
int c;  
while ( EOF != (c = fgetc(handle)) )  
    printf("%#02x %c\n", c, c);
```

- This matches the return type of "fgetc()" - "printf()" casts the integer *c* to a char