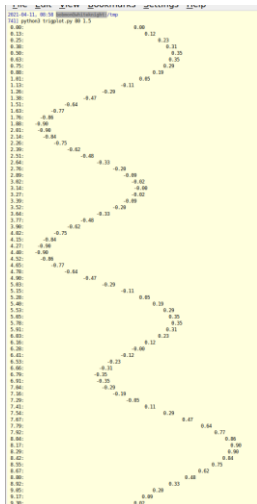


Making a Horizontal Graph On a Terminal

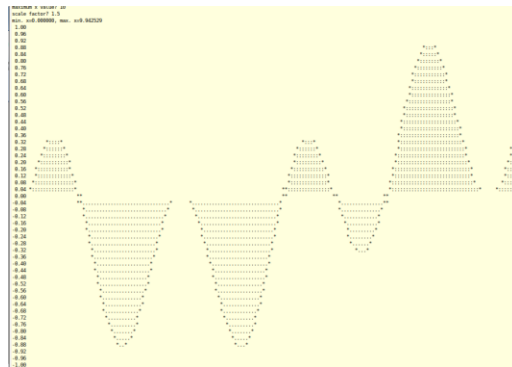
The Problem

• We have:



• We want:

- a horizontal version of the graph



Converting Data Space to Display Space

- Range x_{\min} to x_{\max} maps to column space
 - x in e.g. $(0 .. 6\pi)$, or $(-10 .. +10)$
 - 0 to n_{cols} (e.g. 0 to 80)
- Domain y_{\min} to y_{\max} maps to row space
 - y in e.g. $(-1.0 .. +1.0)$ for trigonometric functions
 - 0 to n_{rows} (e.g. 0 to 24)
- Linear mappings - we need:
 - $f(\text{col}) = x \rightarrow f(0) = x_{\min}, f(n_{\text{cols}}) = x_{\max}$
 - $g(\text{row}) = y \rightarrow g(0) = y_{\max}, g(n_{\text{rows}}) = y_{\min}$

Calculate Column Parameters a and b

$$x = a \cdot \text{col} + b$$

$$x_{\min} = a \cdot 0 + b, \quad x_{\max} = a \cdot n_{\text{cols}} + b$$

$$\mathbf{b = x_{\min}}$$

$$x_{\max} = a \cdot n_{\text{cols}} + x_{\min}$$

$$\mathbf{a = (x_{\max} - x_{\min}) / n_{\text{cols}}}$$

$$\mathbf{x = (x_{\max} - x_{\min}) / n_{\text{cols}} \cdot \text{col} + x_{\min}}$$

Calculate Row Parameters c and d

$$y = c \cdot \text{row} + d$$

$$y_{\min} = c \cdot 0 + d, \quad y_{\max} = c \cdot n_{\text{rows}} + d$$

$$d = y_{\min}$$

$$y_{\max} = c \cdot n_{\text{rows}} + y_{\min}$$

$$c = (y_{\max} - y_{\min}) / n_{\text{rows}}$$

$$y = (y_{\max} - y_{\min}) / n_{\text{rows}} \cdot \text{row} + y_{\min}$$

Where Does the Data Come From?

- A couple of possible data sources:
 - 1) a list of arbitrary x-y pairs (perhaps from a file)
 - 2) a generating function
- First case is very general
 - *interpolate* x- and y- values for each column, row
- Second case is fairly easy
 - Calculate x-value for each column
 - Calculate corresponding y-value
- Convert y-value to row
 - Put mark at (row, column) position

Horizontal Plotting With a List of Data

```
def draw_data(x_vals, n_cols, y_vals, n_rows):
    '''Draw y(x) for lists of x- and y-values.'''
    xmax, xmin = max(x_vals), min(x_vals)
    ymax, ymin = max(y_vals), min(y_vals)
    y_rows = []
    for c in range(n_cols):
        x_c = xmin + (xmax-xmin) * c/n_cols
        for i, x in enumerate(x_vals):
            if x >= x_c:
                y_rows.append(y_vals[i])
                break

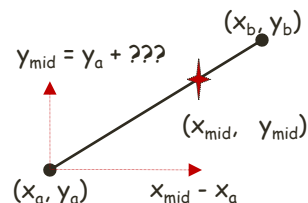
    for r in range(n_rows, 0, -1):
        y_r = interpolate( r, n_rows, 0, ymin, ymax )
        for c in range(n_cols):
            if 0 < y_r <= y_rows[c] or y_rows[c] < y_r <= 0:
                print('*', end='')
            else:
                print(' ', end='')
        print()
#-----
```

Interpolating

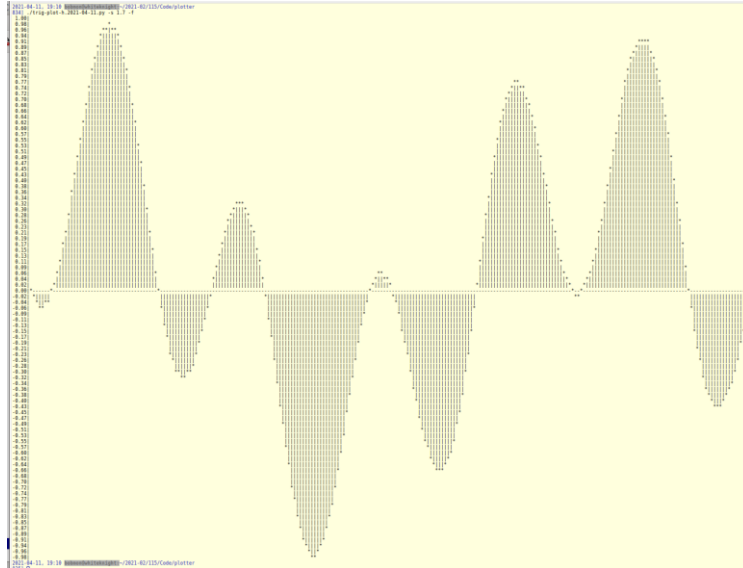
- Given two points (x_a, y_a) and (x_b, y_b) , and an x-value x_{mid} between x_a and x_b , find the corresponding y_{mid} value that lies between y_a and y_b

$$y_{mid} = y_a + (y_b - y_a) * (x_{mid} - x_a) / (x_b - x_a)$$

```
# Interpolate the y-value corresponding to an x-value.
def interpolate(xmid, xa, xb, ya, yb):
    ymid = (yb - ya) * (xmid - xa) / (xb - xa)
    return ya + ymid
#-----
```



$$y = \sin(x) * \cos(1.7 * x)$$



Horizontal Plotting With a Y-Function

```
def draw_ftn(xmax, xmin, n_cols, ymax, ymin, n_rows, y_ftn):
    '''Draw y_ftn(x) for x from xmin to xmax.'''
    x_cols = [interpolate(x, xmin, xmax, 0, n_cols)
              for x in range(n_cols)]

    y_vals = [y_ftn(x) for x in x_cols]

    for r in range(n_rows, 0, -1):
        y_r = interpolate(r, n_rows, 0, ymin, ymax)
        for c in range(n_cols):
            if 0 < y_r <= y_rows[c] or y_rows[c] < y_r <= 0:
                print('*', end='')
            else:
                print(' ', end='')
        print()
#-----
```

You can pass a [function](#)
as an argument to another function !

$$y = \sin(3x) * \cos(x) * \exp(-0.08x^2)$$

